

1 Introduction

This module converts floating point numbers to fractions efficiently.

2 Floating point tolerance

First we'll define some classes in a separate source file to handle floating-point tolerance. We will support tolerances for the floating point types `Float` and `BigDecimal`.

```
"lib/nio/flttol.rb" 1a ≡
  # Floating point tolerance
  #--
  <License 1b>
  #++
  <rdoc commentary for flttol.rb 25c>
  <flttol Required Modules 9a>
  <flttol definitions 2a, ... >
  <Nio constructor methods rdoc 26g>
  module Nio
    <flttol classes 2c, ... >
    module_function
    <flttol functions 13a, ... >
  end
  ◇

<License 1b> ≡
  # Copyright (C) 2003–2005, Javier Goizueta <javier@goizueta.info>
  #
  # This program is free software; you can redistribute it and/or
  # modify it under the terms of the GNU General Public License
  # as published by the Free Software Foundation; either version 2
  # of the License, or (at your option) any later version. ◇
```

Macro referenced in [1a](#), [13b](#), [14a](#).

First we'll set up some utilities to deal with floating point types. We need some information about the floating point implementation and we will add define some constants for it. We'll use the constants available in `Float` since version 1.8 of ruby:

- `MANT_DIG` is the number of bits in the fraction part
- `DIG` is the number of decimal digits of precision: if a decimal number has more digits they may not preserve when converted to `Float` (with correct rounding) and back to decimal (rounded to `DIG` digits).
- `EPSILON` is the smallest number that, added to 1.0 produces something different from 1.0 (i.e. the difference between 1 and the least value greater than 1 that is representable). Note that `EPSILON` is also the maximum relative error corresponding to half an ulp (unit in the last place), and half an ulp is the maximum rounding error when a real number is approximated by the closest floating point number.

To these we add a constant, `DECIMAL_DIG` defined as the number of decimal digits necessary for round-trip conversion `Float`→`decimal`→`Float`.

```

<fttol definitions 2a> ≡
class Float
  unless const_defined?(:RADIX) # old Ruby versions didn't have this
    # Base of the Float representation
    RADIX = 2
    <compute bits per Float 2b>
    # Number of RADIX-base digits of precision in a Float
    MANT_DIG = _bits_
    # Number of decimal digits that can be stored in a Float and recovered
    DIG = ((MANT_DIG-1)*Math.log(RADIX)/Math.log(10)).floor
    # Smallest value that added to 1.0 produces something different from 1.0
    EPSILON = Math.ldexp(*Math.frexp(1).collect{|e| e.kind_of?(Integer) ? e-(MANT_DIG-1) : e})
  end
  # Decimal precision required to represent a Float and be able to recover its value
  DECIMAL_DIG = (MANT_DIG*Math.log(RADIX)/Math.log(10)).ceil+1
end
◇

```

Macro defined by [2a](#), [27d](#).

Macro referenced in [1a](#).

If we need to compute the constants we assume the base is 2. Then the number of bits of precision can be easily compute like this:

```

<compute bits per Float 2b> ≡
x = 1.0
_bits_ = 0
begin
  _bits_ += 1
  x /= 2
end while 1!=x+1
◇

```

Macro referenced in [2a](#).

Notes:

- DIG is defined to be valid for any decimal representation and and DECIMAL_DIG for any Float value. Particular decimal expressions with many more than DIG digits can be stored exactly in a Float, and particular Float values can be unambiguously defined with less than DECIMAL_DIG decimal digits.
- MANT_DIG = 2-Math.frexp(Float::EPSILON)[1] EPSILON is 1ulp (unit in the least place) for 1.0. Knuth (4.2.2 pg.219) states that a tolerance greater than or equal to $2 * \text{EPSILON} / (1 - 0.5 * \text{EPSILON}) ** 2$ assures the associativity of multiplication, e.g. `ldexp(0.75, 3-MANT_DIG)`, since we have $2 * \text{EPSILON} / (1 - 0.5 * \text{EPSILON})$.

This class represents floating point tolerances and allows comparison of numbers within the specified tolerance.

```

<fttol classes 2c> ≡
<rdoc commentary for Tolerance 25d>
class Tolerance
  include StateEquivalent

  # The numeric class this tolerance applies to.
  def num_class
    Float
  end

  # The tolerance mode is either :abs (absolute) :rel (relative) or :sig (significant).
  # The last parameter is a flag to specify decimal mode for the :sig mode
  def initialize (t=0.0, mode=:abs, decmode=false)
    set t, mode, decmode
  end
end

```

```

< Tolerance constructors 4a, ... >

#Shortcut notation for get_value
def [](x)
  return x.nil? ? @t : get_value(x)
end
#Return tolerance relative to a magnitude
def get_value(x)
  rel(x)
end
#Essential equality within tolerance
def equals?(x,y)
  < equals? 7g >
end
#Approximate equality within tolerance
def aprx_equals?(x,y)
  < aprxEquals? 7l >
end
#Comparison within tolerance
def greater_than?(x,y)
  less_than?(y,x)
end
#Comparison within tolerance
def less_than?(x,y)
  < lessThan? 7b >
end
#Comparison within tolerance
def zero?(x,compared_with=nil)
  compared_with.nil? ? x.abs<@t : x.abs<rel(compared_with)
end

< Tolerance methods 8a >
< Tolerance attributes 8b >

private
< Tolerance private 3, ... >
end
◇

```

Macro defined by [2c](#), [5b](#), [9b](#), [11a](#).
 Macro referenced in [1a](#).

The tolerances can be defined in three basic modes:

- Absolute tolerance (`:abs`) is a fixed value.
- Relative tolerance (`:rel`) is given in relation to the unit 1 and varies proportionally to the magnitude of the tested values.
- Significant tolerance (`:sig`) is given in relation to a reference interval and varies in steps (of exponential size). For the binary floating-point type `Float`, binary significant is used unless decimal mode is selected; the reference interval is `[1, 2)`. Otherwise decimal significance in relation to reference `[0.1, 1)` is used.

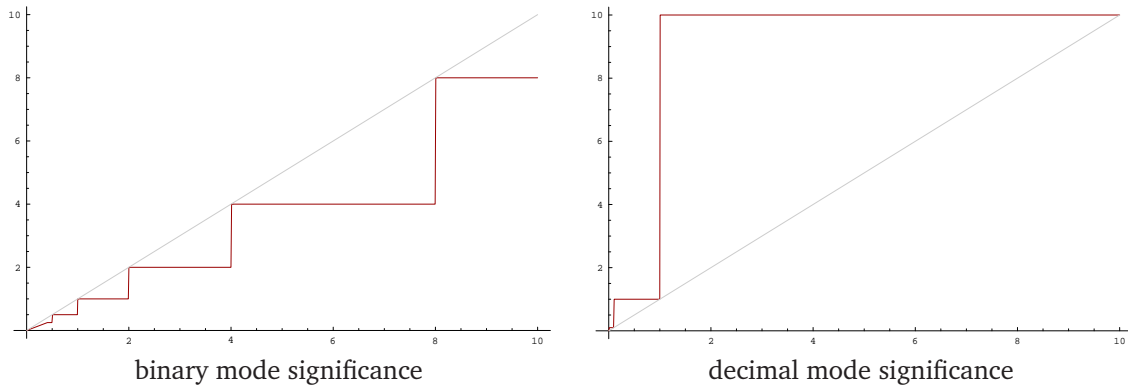
This private method defines a tolerance.

```

< Tolerance private 3 > ≡
def set(t=0.0, mode=:abs, decmode=false)
  < Initialize Tolerance 5c >
  self
end
◇

```

Macro defined by [3](#), [6d](#), [7a](#), [8c](#).
 Macro referenced in [2c](#).



This defines the tolerance by giving the number of decimal digits of precision; by default as an absolute tolerance, i.e. by a fixed number of decimals; significant mode would also be meaningful here, to define the number of significant digits. By default rounded digits are used.

```

< Tolerance constructors 4a > ≡
  #This initializes a Tolerance with a given number of decimals
  def decimals(d, mode=:abs, rounded=true)
    < Initialize Tolerance from digits 6a >
    self
  end
  ◇

```

Macro defined by [4abcd](#), [5a](#).
Macro referenced in [2c](#).

This is a shortcut to define the tolerance by the number of significant digits.

```

< Tolerance constructors 4b > ≡
  #This initializes a Tolerance with a number of significant decimal digits
  def sig_decimals(d, rounded=true)
    decimals d, :sig, rounded
  end
  ◇

```

Macro defined by [4abcd](#), [5a](#).
Macro referenced in [2c](#).

Initialize with a multiple of the internal floating-point precision.

```

< Tolerance constructors 4c > ≡
  # Initialize with a multiple of the internal floating-point precision.
  def epsilon(times_epsilon=1, mode=:sig)
    set Float::EPSILON*times_epsilon, mode
  end
  ◇

```

Macro defined by [4abcd](#), [5a](#).
Macro referenced in [2c](#).

Same, with a somewhat (about twice) bigger precision that assures associative multiplication.

```

< Tolerance constructors 4d > ≡
  # As #epsilon but using a somewhat bigger (about twice) precision that
  # assures associative multiplication.
  def big_epsilon(n=1, mode=:sig)
    t = Math.ldexp(0.5*n,3-Float::MANT_DIG) # n*(2*Float::EPSILON/(1-0.5*Float::EPSILON)**2)
    set t, mode
  end
  ◇

```

Macro defined by [4abcd](#), [5a](#).
Macro referenced in [2c](#).

Initialize with a relative fraction, a percentage, or a per-mille value.

```

<Tolerance constructors 5a> ≡
  # Initialize with a relative fraction
  def fraction(f)
    set f, :rel
  end
  # Initialize with a percentage
  def percent(x)
    fraction x/100.0
  end
  # Initialize with a per-mille value
  def permille(x)
    fraction x/1000.0
  end
  ◇

```

Macro defined by [4abcd](#), [5a](#).

Macro referenced in [2c](#).

Now we define constructors using the initialization methods defined.

```

<fttol classes 5b> ≡
  def Tolerance.decimals(d=0, mode=:abs,rounded=true)
    Tolerance.new.decimals(d,mode,rounded)
  end
  def Tolerance.sig_decimals(d=0, mode=:abs,rounded=true)
    Tolerance.new.sig_decimals(d,rounded)
  end
  def Tolerance.epsilon(n=1, mode=:sig)
    Tolerance.new.epsilon(n, mode)
  end
  def Tolerance.big_epsilon(n=1, mode=:sig)
    Tolerance.new.big_epsilon(n, mode)
  end
  def Tolerance.fraction(f)
    Tolerance.new.fraction(f)
  end
  def Tolerance.percent(p)
    Tolerance.new.percent(p)
  end
  def Tolerance.permille(p)
    Tolerance.new.permille(p)
  end
  ◇

```

Macro defined by [2c](#), [5b](#), [9b](#), [11a](#).

Macro referenced in [1a](#).

This is the code to set the tolerance value: values that are too big or too small are adjusted, and the number of decimal digits implied by the tolerance is computed.

```

<Initialize Tolerance 5c> ≡
  @t = t==0 ? Float::EPSILON : t.abs
  @t = 0.5 if @t > 0.5
  @mode = mode
  @t = Float::EPSILON if @mode!=:abs && @t<Float::EPSILON
  @decimal_mode = decmode
  @d = @t==0 ? 0 : (-Math.log10(2*@t).floor).to_i
  ◇

```

Macro referenced in [3](#).

Note that there is an inconsistency in the relative mode between decimals and non-decimals tolerances: for decimals, the tolerance value refers to the $[0.1, 1)$ interval; for non-decimals, the reference interval is $[1, 2)$.

For decimals there's an option to choose between rounded or truncated decimals; in both cases the rounded or truncated d digit may vary in one unit at most.

```

<Initialize Tolerance from digits 6a> ≡
  @mode = mode
  @decimal_mode = true
  @d = (d<=0 || d>Float::DIG) ? Float::DIG : d
  @t = 10**(-@d)
  @t *= 0.5 if rounded
  ◇

```

Macro referenced in [4a](#).

The mode determines how to compare quantities within the tolerance. First we define relative comparison; this fragment is parameterized by a partial expression that defines what to compare against the tolerance and which comparison operator to use (e.g. $y-x >$) and by a method to apply and choose which of the compared magnitude to use (e.g. `min`).

```

<Relative Comparison 6b> ≡
  ·1 @t*([x.abs,y.abs]..2) #reference value is 1
  ◇

```

Macro referenced in [7bgl](#).

We define a fragment with same parameters for the significant comparison.

```

<Significant Comparison 6c> ≡
  if @decimal_mode
    begin
      x_exp = Math.log10(x.abs)
      #x_exp = x_exp.finite? ? x_exp.ceil : 0
      x_exp = x_exp.finite? ? x_exp.floor+1 : 0
    rescue
      x_exp = 0
    end
    begin
      y_exp = Math.log10(y.abs)
      #y_exp = y_exp.finite? ? y_exp.ceil : 0
      y_exp = y_exp.finite? ? y_exp.floor+1 : 0
    rescue
      y_exp = 0
    end
    ·1 @t*(10**([x_exp,y_exp]..2-@@dec_ref_exp))
  else
    z,x_exp = Math.frexp(x)
    z,y_exp = Math.frexp(y)
    ·1 Math.ldexp(@t,[x_exp,y_exp]..2-@@ref_exp) # ·1 @t*(2**([x_exp,y_exp]..2-@@ref_exp))
  end
  ◇

```

Macro referenced in [7bgl](#).

Now we will define reference exponents for significant tolerances; in general a reference exponent r will select the interval $[b^{r-1}, b^r)$ as reference (the interval where the tolerance has the value given in its definition).

The reference exponent is the binary exponent of the reference value for relative tolerances. If we use 1 (which is `Math.frexp(1)[1]`), then the tolerance given applies to $[1, 2)$. If we use 0 the reference interval is $[0.5, 1)$.

```

<Tolerance private 6d> ≡
  @@ref_exp = 1 # Math.frexp(1)[1] => tol. relative to [1,2)
  ◇

```

Macro defined by [3](#), [6d](#), [7a](#), [8c](#).

Macro referenced in [2c](#).

For significant decimals mode, we will use the $[0.1, 1)$ as reference by using the reference exponent 0; a reference exponent of 1 the reference interval would be $[1, 10)$.

```
⟨ Tolerance private 7a ⟩ ≡
  @@dec_ref_exp = 0 # tol. relative to [0.1,1)
  ◇
```

Macro defined by [3](#), [6d](#), [7a](#), [8c](#).
Macro referenced in [2c](#).

For relative mode, the reference is always 1 (a single value rather than an interval); for absolute mode the reference is $(-\infty, +\infty)$, since the same value is always used.

Now we can define the different specific comparisons.

```
⟨ lessThan? 7b ⟩ ≡
  case @mode
  when :sig
    ⟨ Significant Comparison ( y-x >, max ) 6c ⟩
  when :rel
    ⟨ Relative Comparison ( y-x >, max ) 6b ⟩
  when :abs
    x-y<@t
  end
  ◇
```

Macro referenced in [2c](#).

This is essential equality.

```
⟨ equals? 7g ⟩ ≡
  case @mode
  when :sig
    ⟨ Significant Comparison ( (y-x).abs <=, min ) 6c ⟩
  when :rel
    ⟨ Relative Comparison ( (y-x).abs <=, min ) 6b ⟩
  when :abs
    (x-y).abs<@t
  end
  ◇
```

Macro referenced in [2c](#).

And this is approximate equality, a weaker form of equality.

```
⟨ aprxEquals? 7l ⟩ ≡
  case @mode
  when :sig
    ⟨ Significant Comparison ( (y-x).abs <=, max ) 6c ⟩
  when :rel
    ⟨ Relative Comparison ( (y-x).abs <=, max ) 6b ⟩
  when :abs
    (x-y).abs<=@t
  end
  ◇
```

Macro referenced in [2c](#).

```

<Tolerance methods 8a> ≡
  # Returns true if the argument is approximately an integer
  def appr_x_i?(x)
    equals?(x,x.round)
  end
  # If the argument is close to an integer it rounds it
  # and returns it as an object of the specified class (by default, Integer)
  def appr_x_i(x,result=Integer)
    r = x.round
    return equals?(x,r) ? r.prec(result) : x
  end
  ◇

```

Macro referenced in [2c](#), [9b](#).

Now we will define accessors for the public properties of Tolerance. To modify a property the tolerance must be redefined with any of the initialization methods.

```

<Tolerance attributes 8b> ≡
  # Returns the magnitude of the tolerance
  def magnitude
    @t
  end
  # Returns the number of decimal digits of the tolerance
  def num_decimals
    @d
  end
  # Returns true for decimal-mode tolerance
  def decimal?
    @decimal_mode
  end
  # Returns the mode (:abs, :rel, :sig) of the tolerance
  def mode
    @mode
  end
  ◇

```

Macro referenced in [2c](#), [9b](#).

And we must now define a method to compute the relative value of the tolerance in relation to a magnitude x . For absolute mode this returns the tolerance value independently of x ; otherwise the value is properly scaled to x .

```

<Tolerance private 8c> ≡
  def rel(x)
    r = @t
    case @mode
    when :sig
      if @decimal_mode
        d = x==0 ? 0 : (Math.log10(x.abs).floor+1).to_i
        r = @t*(10**(d-@@dec_ref_exp))
      else
        x,exp = Math.frexp(x)
        r = Math.ldexp(@t,exp-@@ref_exp)
      end
    when :rel
      r = @t*x.abs
    end
    r
  end
  ◇

```

Macro defined by [3](#), [6d](#), [7a](#), [8c](#).

Macro referenced in [2c](#).

2.1 BigDecimal tolerance

Here define a tolerance class for `BigDecimal`. This is not, in general, as useful as `Tolerance` for `Float` is, since `BigDecimal` has arbitrary precision.

```

<fttol Required Modules 9a> ≡
  require 'bigdecimal'
  require 'bigdecimal/math' if ::VERSION>='1.8.1'
  require 'nio/tools'
  ◇

```

Macro referenced in [1a](#).

```

<fttol classes 9b> ≡
  <rdoc commentary for BigTolerance 25e>
  class BigTolerance
    include StateEquivalent
    module BgMth # :nodoc:
      extend BigMath if ::RUBY_VERSION>='1.8.1'
    end

    # The numeric class this tolerance applies to.
    def num_class
      BigDecimal
    end

    #The tolerance mode is either :abs (absolute) :rel (relative) or :sig
    def initialize (t=BigDecimal('0'), mode=:abs, decmode=false)
      set t, mode, decmode
    end

    <BigTolerance constructors 10c, ... >

    #Shortcut notation for get_value
    def [](x)
      return x.nil? ? @t : get_value(x)
    end
    #Return tolerance relative to a magnitude
    def get_value(x)
      rel(x)
    end
    end
    #Essential equality within tolerance
    def equals?(x,y)
      <BigTolerance equals? 12g>
    end
    #Approximate equality within tolerance
    def aprx_equals?(x,y)
      <BigTolerance aprxEquals? 12l>
    end
    end
    #Comparison within tolerance
    def greater_than?(x,y)
      less_than?(y,x)
    end
    end
    #Comparison within tolerance
    def less_than?(x,y)
      <BigTolerance lessThan? 12b>
    end
    end
    #Comparison within tolerance
    def zero?(x,compared_with=nil)
      compared_with.nil? ? x.abs<@t : x.abs<rel(compared_with)
    end
    end

    <Tolerance methods 8a>

```

⟨ *Tolerance attributes 8b* ⟩

```
private
  ⟨ BigTolerance private 10a, ... ⟩
end
```

◇

Macro defined by [2c](#), [5b](#), [9b](#), [11a](#).

Macro referenced in [1a](#).

```
⟨ BigTolerance private 10a ⟩ ≡
  HALF = BigDecimal('0.5')
```

◇

Macro defined by [10ab](#), [12q](#).

Macro referenced in [9b](#).

The initialization methods and constructors are as those of `Tolerance`.

```
⟨ BigTolerance private 10b ⟩ ≡
  def set(t=BigDecimal('0'), mode=:abs, decmode=false)
    ⟨ Initialize BigTolerance 11b ⟩
    self
  end
```

◇

Macro defined by [10ab](#), [12q](#).

Macro referenced in [9b](#).

Initialize with a given number of decimals.

```
⟨ BigTolerance constructors 10c ⟩ ≡
  #This initializes a BigTolerance with a given number of decimals
  def decimals(d, mode=:abs, rounded=true)
    ⟨ Initialize BigTolerance from digits 11c ⟩
    self
  end
```

◇

Macro defined by [10cde](#).

Macro referenced in [9b](#).

Initialize with a number a number of significant decimal digits.

```
⟨ BigTolerance constructors 10d ⟩ ≡
  #This initializes a BigTolerance with a number of significant decimal digits
  def sig_decimals(d, rounded=true)
    decimals d, :sig, rounded
  end
```

◇

Macro defined by [10cde](#).

Macro referenced in [9b](#).

Initialize with a relative fraction, a percentage, or a per-mille value.

```
⟨ BigTolerance constructors 10e ⟩ ≡
  def fraction(f)
    set f, :rel
  end
  def percent(x)
    fraction x*BigDecimal('0.01')
  end
  def permille(x)
    fraction x*BigDecimal('0.001')
  end
```

◇

Macro defined by [10cde](#).

Macro referenced in [9b](#).

Shortcuts for constructors.

```

<fttol classes 11a> ≡
  def BigTolerance.decimals(d=0, mode=:abs)
    BigTolerance.new.decimals(d,mode)
  end
  def BigTolerance.sig_decimals(d=0, mode=:abs)
    BigTolerance.new.sig_decimals(d)
  end
  def BigTolerance.fraction(f)
    BigTolerance.new.fraction(f)
  end
  def BigTolerance.percent(p)
    BigTolerance.new.percent(p)
  end
  def BigTolerance.permille(p)
    BigTolerance.new.permille(p)
  end
  ◇

```

Macro defined by [2c](#), [5b](#), [9b](#), [11a](#).
Macro referenced in [1a](#).

Since the underlying type `BigTolerance` is now decimal we won't use a "binary significance" mode, but we will use a different reference intervals for decimal mode. Here is the normal tolerance mode, with the reference [1, 10) for significant mode.

```

<Initialize BigTolerance 11b> ≡
  @t = t
  @t = HALF if @t > HALF
  raise TypeError,"El valor de tolerancia debe ser de tipo BigDecimal" if @t.class!=BigDecimal
  @mode = mode
  @decimal_mode = decmode
  @d = @t.zero? ? 0 : -(@t*2).exponent+1
  @ref_exp = BigDecimal('1').exponent # reference for significant mode: [1,10)
  ◇

```

Macro referenced in [10b](#).

And here is the decimal tolerance mode, with the reference [0.1, 1).

```

<Initialize BigTolerance from digits 11c> ≡
  @mode = mode
  @decimal_mode = true
  @d = d==0 ? 16 : d
  if rounded
    @t = BigDecimal("0.5E#{-d}") # HALF*(BigDecimal(10)**(-d))
  else
    @t = BigDecimal("1E#{-d}") # BigDecimal(10)**(-d)
  end
  @ref_exp = BigDecimal('0.1').exponent # reference for significant mode: [0.1,1)
  ◇

```

Macro referenced in [10c](#).

Now we define the parameterized comparison fragments as for `Tolerance`.

```

<BigTolerance Significant Comparison 11d> ≡
  x_exp = x.exponent
  y_exp = y.exponent
  ·1 @t*BigDecimal("1E#{[x_exp, y_exp] . 2-@ref_exp}")
  ◇

```

Macro referenced in [12bg1](#).

```

⟨BigTolerance Relative Comparison 12a⟩ ≡
  ·1 @t*([x.abs,y.abs].2) #reference value is 1
  ◇

```

Macro referenced in [12bgl](#).

And the specific comparisons.

```

⟨BigTolerance lessThan? 12b⟩ ≡
  case @mode
  when :sig
    ⟨BigTolerance Significant Comparison (y-x >, max) 11d⟩
  when :rel
    ⟨BigTolerance Relative Comparison (y-x >, max) 12a⟩
  when :abs
    x-y<@t
  end
  ◇

```

Macro referenced in [9b](#).

```

⟨BigTolerance equals? 12g⟩ ≡
  case @mode
  when :sig
    ⟨BigTolerance Significant Comparison ((y-x).abs <=, min) 11d⟩
  when :rel
    ⟨BigTolerance Relative Comparison ((y-x).abs <=, min) 12a⟩
  when :abs
    (x-y).abs<@t
  end
  ◇

```

Macro referenced in [9b](#).

```

⟨BigTolerance aprxEquals? 12l⟩ ≡
  case @mode
  when :sig
    ⟨BigTolerance Significant Comparison ((y-x).abs <=, max) 11d⟩
  when :rel
    ⟨BigTolerance Relative Comparison ((y-x).abs <=, max) 12a⟩
  when :abs
    (x-y).abs<=@t
  end
  ◇

```

Macro referenced in [9b](#).

And the tolerance relative value.

```

⟨BigTolerance private 12q⟩ ≡
  def rel(x)
    r = @t
    case @mode
    when :sig
      d = x==0 ? 0 : x.exponent
      r = @t*BigDecimal("1E#{d-@ref_exp}")
    when :rel
      r = @t*x.abs
    end
  r
  end
  ◇

```

Macro defined by [10ab](#), [12q](#).

Macro referenced in [9b](#).

2.2 Tolerance definition and conversion methods

```

<fttol functions 13a> ≡
  <rdoc for Tol 27b>
  def Tol(x) # :doc:
    case x
      when Tolerance
        x
      when BigTolerance
        x
      when BigDecimal
        BigTolerance.new(x)
      when Float
        Tolerance.new(x)
      when Integer
        Tolerance.sig_decimals(x)
      else # e.g. Rational
        x
    end
  end
end

<rdoc for BigTol 27c>
def BigTol(x) # :doc:
  case x
    when BigTolerance
      x
    when Integer
      BigTolerance.sig_decimals(x)
    when Rational
      x
    else
      BigTolerance.new(BigDec(x))
    end
  end
end
◇

```

Macro defined by [13a](#), [17a](#).

Macro referenced in [1a](#).

3 Rationalization of floating point numbers

To find rational approximations we use algorithms by Joe Horn adapted from his RPL programs.

```

"lib/nio/rtnlzz.rb" 13b ≡
  # Rationalization of floating point numbers.
  #--
  <License 1b>
  #++
  <rdoc commentary for rtnlzz.rb 25a>
  <Required Modules 14b, ... >
  <definitions 15a, ... >
  <classes 24b, ... >
  module Nio
    <Nio definitions ?>
    <Nio classes 18, ... >
    module_function
    <Nio functions ?>
  end
  end
◇

```

```
"test/test_rtnlzs.rb" 14a ≡
  <License 1b>
  require 'test/unit'

  require 'nio/rtnlzs'
  require 'nio/sugar'
  include Nio
  require 'yaml'
  require 'bigdecimal/math'

  class TestRtnlzs < Test::Unit::TestCase

    class BgMth
      extend BigMath
    end

    def setup
      <Tests setup 28a>
    end

    <Tests 28b, ... >

  end
  ◇

<Required Modules 14b> ≡
  require 'nio/tools'
  ◇
Macro defined by 14bc, 24ac.
Macro referenced in 13b.

<Required Modules 14c> ≡
  require 'nio/flttol'
  ◇
Macro defined by 14bc, 24ac.
Macro referenced in 13b.
```

4 Floating point to exact fraction conversion

These utility functions return fractions that yield the exact value of floating point numbers; this is trivial (since floating point numbers have finite precision) and doesn't produce simple fractions.

4.1 Float

This implementation does not always yield the smallest possible fraction, but is efficient. It is based in the definition of `Math.frexp` and `ldexp`, and also relies on the fact that `Float#to_i` converts big integers; in particular big powers of the Float radix to their exact integer value (so we use `Math.frexp` rather than `Integer#**` when possible.)

```

< definitions 15a > ≡
class Float
  < rdoc commentary for Float#nio_xr 26c >
  def nio_xr
    return Rational(self.to_i,1) if self.modulo(1)==0
    if !self.finite?
      return Rational(0,0) if self.nan?
      return self<0 ? Rational(-1,0) : Rational(1,0)
    end

    f,e = Math.frexp(self)

    if e < Float::MIN_EXP
      bits = e+Float::MANT_DIG-Float::MIN_EXP
    else
      bits = [Float::MANT_DIG,e].max
      #return Rational(self.to_i,1) if bits < e
    end
    p = Math.ldexp(f,bits)
    e = bits - e
    if e<Float::MAX_EXP
      q = Math.ldexp(1,e)
    else
      q = Float::RADIX**e
    end
    return Rational(p.to_i,q.to_i)
  end
end
◇

```

Macro defined by [15a](#), [16b](#), [17bc](#).
 Macro referenced in [13b](#).

Here's alternative implementation for binary floating point that yields smallest fractions when possible and is almost as fast:

```

< scratch 15b > ≡
class Float
  def nio_xr
    p,q = self,1
    while p.modulo(1) != 0
      p *= 2.0
      q <<= 1 # q *= 2
    end
    return Rational(p.to_i,q)
  end
end
◇

```

Macro defined by [15b](#), [16a](#).
 Macro never referenced.

An a here's a shorter implementation relying on the semantics of the power operator, but which is somewhat slow:

```

<scratch 16a> ≡
  class Float
  def nio_xr
    f,e = Math.frexp(self)
    f = Math.ldexp(f, Float::MANT_DIG)
    e -= Float::MANT_DIG
    return Rational( f.to_i*(Float::RADIX**e.to_i), 1)
  end
end
◇

```

Macro defined by [15b](#), [16a](#).
 Macro never referenced.

4.2 BigDecimal

```

<definitions 16b> ≡
  class BigDecimal
  <rdoc commentary for BigDecimal#nio_xr 26b>
  def nio_xr
    s,f,b,e = split
    p = f.to_i
    p = -p if s<0
    e = f.size-e
    if e<0
      p *= b**(-e)
      e = 0
    end
    q = b**(e)
    return Rational(p,q)
  end
end
◇

```

Macro defined by [15a](#), [16b](#), [17bc](#).
 Macro referenced in [13b](#).

We will define here also a utility to define BigDecimals; when applied to a Float value this uses the method `Nio.nio_float_to_bigdecimal`, defined in `rtnlzd.rb`; that file is not required here to avoid circular references, but should have been brought in before using `BigDec` applied to a Float argument.

```

< flttol functions 17a > ≡
  < rdoc for BigDec 27a >
  def BigDec(x,prec=nil) # :doc:
    if x.respond_to?(:to_str)
      x = BigDecimal(x.to_str, prec || 0)
    else
      case x
      when Integer
        x = BigDecimal(x.to_s)
      when Rational
        if prec && prec != :exact
          x = BigDecimal.new(x.numerator.to_s).div(x.denominator,prec)
        else
          x = BigDecimal.new(x.numerator.to_s)/BigDecimal.new(x.denominator.to_s)
        end
      when BigDecimal
      when Float
        x = nio_float_to_bigdecimal(x,prec)
      end
    end
  end
  x
end

```

Macro defined by [13a](#), [17a](#).
 Macro referenced in [1a](#).

4.3 Integer

```

< definitions 17b > ≡
  class Integer
    < rdoc commentary for Integer#nio_r ? >
    def nio_xr
      return Rational(self,1)
    end
  end
end

```

Macro defined by [15a](#), [16b](#), [17bc](#).
 Macro referenced in [13b](#).

4.4 Rational

```

< definitions 17c > ≡
  class Rational
    < rdoc commentary for Rational#nio_r ? >
    def nio_xr
      return self
    end

    # helper method to return both the numerator and denominator
    def nio_num_den
      return [numerator,denominator]
    end
  end
end

```

Macro defined by [15a](#), [16b](#), [17bc](#).
 Macro referenced in [13b](#).

5 Rationalizer object

Here is the `RtnlZR` class that encapsulates the rationalization algorithm. It contains several rationalization approaches that has been tested; the most efficient one is them `rationalize` method.

```

⟨ Nio classes 18 ⟩ ≡
  ⟨ rdoc commentary for RtnlZR 25b ⟩
class RtnlZR
  include StateEquivalent

  # Create Rationalizator with given tolerance.
  def initialize (tol=Tolerance.new)
    @tol = tol
  end

  # Rationalization method that finds the fraction with
  # smallest denominator fraction within the tolerance distance
  # of an approximate (floating point) number.
  #
  # It uses the algorithm which has been found most efficient , rationalize_Knuth.
  def rationalize (x)
    rationalize_Knuth(x)
  end

  # This algorithm is derived from exercise 39 of 4.5.3 in
  # "The Art of Computer Programming", by Donald E. Knuth.
  def rationalize_Knuth(x)
    ⟨ Smallest-Denominator Rationalization by Donald Knuth and Javier Goizueta 19h ⟩
  end
  # This is algorithm PDQ2 by Joe Horn.
  def rationalize_Horn(x)
    ⟨ Smallest-Denominator Rationalization by Joe Horn 19d ⟩
  end
  # This is from a RPL program by Tony Hutchins (PDR6).
  def rationalize_HornHutchins(x)
    ⟨ Smallest-Denominator Rationalization by Joe Horn and Tony Hutchins 19f ⟩
  end
end
◇

```

Macro defined by [18](#), [22b](#), [23](#).

Macro referenced in [13b](#).

This is the generic structure of our rationalization methods:

```

⟨ Rationalization Procedure 19a ⟩ ≡
  num_tol = @tol.kind_of?(Numeric)
  if !num_tol && @tol.zero?(x)
    # num,den = x.nio_xr.nio_num_den
    num,den = 0,1
  else
    negans=false
    if x<0
      negans = true
      x = -x
    end
    dx = num_tol ? @tol : @tol.get_value(x)

    .1

    num = -num if negans
  end
  return num,den
◇

```

Macro referenced in [19bdfhj](#).

5.1 Rationalization algorithms

Simple rationalization algorithm not currently included in the RtnlZR class:

```

⟨ Simple Rationalization by Joe Horn 19b ⟩ ≡
  ⟨ Rationalization Procedure ( ⟨ Simple Rationalization by Joe Horn Procedure 20c ⟩ ) 19a ⟩
◇

```

Macro never referenced.

Smallest denominator rationalization procedure by Joe Horn.

```

⟨ Smallest-Denominator Rationalization by Joe Horn 19d ⟩ ≡
  ⟨ Rationalization Procedure ( ⟨ Smallest-Denominator Rationalization by Joe Horn Procedure 20a ⟩ ) 19a ⟩
◇

```

Macro referenced in [18](#).

Smallest denominator rationalization procedure by Joe Horn and Tony Hutchins; this is the most efficient method as implemented in RPL.

```

⟨ Smallest-Denominator Rationalization by Joe Horn and Tony Hutchins 19f ⟩ ≡
  ⟨ Rationalization Procedure ( ⟨ Smallest-Denominator Rationalization by Joe Horn Procedure 20a ⟩ ) 19a ⟩
◇

```

Macro referenced in [18](#).

Smallest denominator rationalization based on exercise 39 of [[Knuth](#), §4.5.3]. This has been found the most efficient method (except for big tolerances) as implemented in Ruby.

```

⟨ Smallest-Denominator Rationalization by Donald Knuth and Javier Goizueta 19h ⟩ ≡
  ⟨ Rationalization Procedure ( ⟨ Smallest-Denominator Rationalization by Donald Knuth and Javier Goizueta Procedure 21b ⟩ ) 19a ⟩
◇

```

Macro referenced in [18](#).

A small modification of this algorithm has been used in tests, but is not currently included in class RtnlZR.

```

⟨ Smallest-Denominator Rationalization by Donald Knuth and Javier Goizueta B 19j ⟩ ≡
  ⟨ Rationalization Procedure ( ⟨ Smallest-Denominator Rationalization by Donald Knuth and Javier Goizueta B Procedure 22a ⟩ ) 19a ⟩
◇

```

Macro never referenced.

5.2 Implementation of the algorithms

⟨ *Smallest-Denominator Rationalization by Joe Horn Procedure 20a* ⟩ ≡
 ⟨ *Rationalization by Joe Horn Procedure (⟨ *Extra Rationalization Step by Joe Horn 20e* ⟩) 20d* ⟩ ◇

Macro referenced in [19eg](#).

⟨ *Simple Rationalization by Joe Horn Procedure 20c* ⟩ ≡
 ⟨ *Rationalization by Joe Horn Procedure 20d* ⟩ ◇

Macro referenced in [19c](#).

⟨ *Rationalization by Joe Horn Procedure 20d* ⟩ ≡
 z, t = x, dx # renaming

 a, b = t.nio_xr.nio_num_den
 n0, d0 = (n, d = z.nio_xr.nio_num_den)
 cn, x, pn, cd, y, pd, lo, hi, mid, q, r = 1, 1, 0, 0, 0, 1, 0, 1, 1, 0, 0
begin
 q, r = n.divmod(d)
 x = q*cn + pn
 y = q*cd + pd
 pn = cn
 cn = x
 pd = cd
 cd = y
 n, d = d, r
end until b*(n0*y - d0*x).abs <= a*d0*y
 ·1
 num, den = x, y # renaming
 ◇

Macro referenced in [20ac](#).

⟨ *Extra Rationalization Step by Joe Horn 20e* ⟩ ≡
if q > 1
 hi = q
begin
 mid = (lo + hi).div(2)
 x = cn - pn*mid
 y = cd - pd*mid
if b*(n0*y - d0*x).abs <= a*d0*y
 lo = mid
else
 hi = mid
end
end until hi - lo <= 1
 x = cn - pn*lo
 y = cd - pd*lo
end
 ◇

Macro referenced in [20b](#).

Tony Hutchins has come up with PDR6, an improvement over PDQ2; though benchmarking does not show any speed improvement under Ruby.

⟨ *Smallest-Denominator Rationalization by Joe Horn and Tony Hutchins Procedure 21a* ⟩ ≡

```

a,b = dx.nio_xr.nio_num_den
n,d = x.nio_xr.nio_num_den
pc,ce = n,-d
pc,cd = 1,0
t = a*b
begin
  tt = (-pe).div(ce)
  pd,cd = cd,pd+tt*cd
  pe,ce = ce,pe+tt*ce
end until b*ce.abs <= t*cd
tt = t * (pe<0 ? -1 : (pe>0 ? +1 : 0))
tt = (tt*d+b*ce).div(tt*pd+b*pe)
num,den = (n*cd-ce-(n*pd-pe)*tt)/d, tt/(cd-tt*pd)
◇

```

Macro never referenced.

Here's the rationalization procedure based on the exercise by Knuth. We need first to calculate the limits ($x-dx$, $x+dx$) of the range where we'll look for the rational number. If we compute them using floating point and then convert then to fractions this method is always more efficient than the other procedures implemented here, but it may be less accurate. We can achieve perfect accuracy as the other methods by doing the subtraction and addition with rationals, but then this method becomes less efficient than the others for a low number of iterations (low precision required).

⟨ *Smallest-Denominator Rationalization by Donald Knuth and Javier Goizueta Procedure 21b* ⟩ ≡

```

x = x.nio_xr
dx = dx.nio_xr
xp,xq = (x-dx).nio_num_den
yp,yq = (x+dx).nio_num_den

a = []
fin,odd = false,false
while !fin && xp!=0 && yp!=0
  odd = !odd
  xp,xq = xq,xp
  ax = xp.div(xq)
  xp -= ax*xq

  yp,yq = yq,yp
  ay = yp.div(yq)
  yp -= ay*yq

  if ax!=ay
    fin = true
    ax,xp,xq = ay,yp,yq if odd
  end
  a << ax # .to_i
end
a[-1] += 1 if xp!=0 && a.size>0
p,q = 1,0
(1..a.size).each{|i| p,q=q+p*a[-i],p}
num,den = q,p
◇

```

Macro referenced in [19i](#).

La siguiente variante realiza una iteraci n menos si $xq < xp$ y una iteraci n m s si $xq > xp$.

⟨ *Smallest-Denominator Rationalization by Donald Knuth and Javier Goizueta B Procedure 22a* ⟩ ≡

```

x = x.nio_xr
dx = dx.nio_xr
xq, xp = (x-dx).nio_num_den
yq, yp = (x+dx).nio_num_den

a = []
fin, odd = false, true
while !fin && xp!=0 && yp!=0
  odd = !odd
  xp, xq = xq, xp
  ax = xp.div(xq)
  xp -= ax*xq

  yp, yq = yq, yp
  ay = yp.div(yq)
  yp -= ay*yq

  if ax!=ay
    fin = true
    ax, xp, xq = ay, yp, yq if odd
  end
  a << ax # .to_i
end
a[-1] += 1 if xp!=0 && a.size>0
p, q = 1, 0
(1..a.size).each{|i| p, q = q+p*a[-i], p}
num, den = p, q

```

◇

Macro referenced in [19k](#).

5.3 Maximum denominator algorithm

This is a method by Joseph K. Horn that finds the best possible fraction given a maximum denominator. It computes continued fractions by a fast recursion formula, then make a single calculated jump backwards to the best possible fraction before the specified maximum denominator. He traces back the algorithm to “Textbook of Algebra” by G. Chrystal, 1st edition in 1889, in Part II, Chapter 32.

This algorithm was implemented in the User-RPL program `DEC2FRAC`, which I have adapted here for Ruby.

As this is a different approach, which uses no tolerance value, but instead needs a maximum denominator, I’ll add it as a class-method. Note that this method operates on floating point quantities (rather than integers as the other methods here do) and requires `ceil`, `floor`, `abs` and `round` on the floating point type (so it is applicable to `Float` and `BigDecimal`). As only the denominator is computed first, and then the numerator is computed using floating point math, this limits the magnitude and precision of the numerator. The precision of the floating point type may also make this method to miss the best approximation and yield something worse (with a lower denominator). For example, the fraction $39/329$ if correctly approximated with a denominator not greater than 200 as $23/194$ using `BigDecimal`. But the accumulated error when using `Float` make the method return $16/135$.

⟨ *Nio classes 22b* ⟩ ≡

```

# Best fraction given maximum denominator
# Algorithm Copyright (c) 1991 by Joseph K. Horn.
#
# The implementation of this method uses floating point
# arithmetic which limits the magnitude and precision of the results, specially
# using Float values.
def Rtnlzr.max_denominator(f, max_den=1000000000, num_class=nil)
  return nil if max_den<1
  num_class ||= f.class
  return mth.ip(f), 1 if mth.fp(f)==0

```

```

one = 1.prec(num_class)

sign = f<0
f = -f if sign

a,b,c = 0,1,f
while b<max_den and c!=0
  cc = one/c
  a,b,c = b, mth.ip(cc)*b+a, mth.fp(cc)
end

if b>max_den
  b -= a*mth.ceil((b-max_den)/Float(a))
end

f1,f2 = [a,b].collect{|x| mth.abs(mth.rnd(x*f)/x.prec(num_class)-f)}

a = f1>f2 ? b : a

num,den = mth.rnd(a*f).to_i,a
den = 1 if mth.abs(den)<1

num = -num if sign

return num,den
end
◇

```

Macro defined by [18](#), [22b](#), [23](#).

Macro referenced in [13b](#).

To simplify the code I've defined this, RPL-like, functions:

```

⟨Nio classes 23⟩ ≡
class Rtnlzl
  private
  #Auxiliary floating-point functions
  module Mth # :nodoc:
    def self.fp(x)
      # y =x.modulo(1); return x<0 ? -y : y;
      x-ip(x)
    end

    def self.ip(x)
      # x.to_i.to_f
      (x<0 ? x.ceil : x.floor).to_i
    end

    def self.rnd(x)
      #x.round.to_i
      x.round
    end

    def self.abs(x)
      x.abs
    end

    def self.ceil(x)
      x.ceil.to_i
    end
  end
end

```

```

    def self.mth; Mth; end
  end
  ◇

```

Macro defined by [18](#), [22b](#), [23](#).
 Macro referenced in [13b](#).

5.4 Float to Rational conversion

Having added `RtnlZR.max_denominator`, I'll use it if the parameter to `nio_r` is not a `Tolerance`.

```

< Required Modules 24a > ≡
  require 'rational'
  ◇

```

Macro defined by [14bc](#), [24ac](#).
 Macro referenced in [13b](#).

```

< classes 24b > ≡
class Float
  < rdoc commentary for Float#nio_r 25h >
  def nio_r(tol = Nio::Tolerance.big_epsilon)
    case tol
      when Integer
        Rational(*Nio::RtnlZR.max_denominator(self,tol,Float))
      else
        Rational(*Nio::RtnlZR.new(Nio::Tol(tol)).rationalize(self))
    end
  end
end
  ◇

```

Macro defined by [24bd](#).
 Macro referenced in [13b](#).

5.5 BigDecimal to Rational conversion

```

< Required Modules 24c > ≡
  require 'bigdecimal'
  ◇

```

Macro defined by [14bc](#), [24ac](#).
 Macro referenced in [13b](#).

```

< classes 24d > ≡
class BigDecimal
  < rdoc commentary for BigDecimal#nio_r 25f >
  def nio_r(tol = nil)
    tol ||= BigTolerance.decimals([prec[0],Float::DIG].max,:sig)
    case tol
      when Integer
        Rational(*Nio::RtnlZR.max_denominator(self,tol,BigDecimal))
      else
        Rational(*Nio::RtnlZR.new(Nio::BigTol(tol)).rationalize(self))
    end
  end
end
  ◇

```

Macro defined by [24bd](#).
 Macro referenced in [13b](#).

6 rdoc documentation

```

<rdoc commentary for rntlzr.rb 25a> ≡
#
# Author::   Javier Goizueta (mailto:javier@goizueta.info)
# Copyright:: Copyright (c) 2002–2004 Javier Goizueta & Joe Horn
# License::   Distributes under the GPL license
#
# This file provides conversion from floating point numbers
# to rational numbers.
# Algorithms by Joe Horn are used.
#
# The rational approximation algorithms are implemented in the class Nio::Rntlzr
# and there's an interface to the chosen algorithms through:
# * Float#nio_r
# * BigDecimal#nio_r
# There's also exact rationalization implemented in:
# * Float#nio_xr
# * BigDecimal#nio_r
◇

```

Macro referenced in [13b](#).

```

<rdoc commentary for Rntlzr 25b> ≡
# This class provides conversion of fractions
# (as approximate floating point numbers)
# to rational numbers.◇

```

Macro referenced in [18](#).

```

<rdoc commentary for flttol.rb 25c> ≡
#
# Author::   Javier Goizueta (mailto:javier@goizueta.info)
# Copyright:: Copyright (c) 2002–2004 Javier Goizueta
# License::   Distributes under the GPL license
#
# This module provides a numeric tolerance class for Float and BigDecimal.◇

```

Macro referenced in [1a](#).

```

<rdoc commentary for Tolerance 25d> ≡
# This class represents floating point tolerances for Float numbers
# and allows comparison within the specified tolerance.◇

```

Macro referenced in [2c](#).

```

<rdoc commentary for BigTolerance 25e> ≡
# This class represents floating point tolerances for BigDecimal numbers
# and allows comparison within the specified tolerance.◇

```

Macro referenced in [9b](#).

```

<rdoc commentary for BigDecimal#nio_r 25f> ≡
<rdoc commentary for nio_r ( BigTolerance ) 26a>◇

```

Macro referenced in [24d](#).

```

<rdoc commentary for Float#nio_r 25h> ≡
<rdoc commentary for nio_r ( Tolerance ) 26a>◇

```

Macro referenced in [24b](#).

```

⟨ rdoc commentary for nio_r 26a ⟩ ≡
  # Conversion to Rational. The optional argument must be one of:
  # – a Nio::1 that defines the admissible tolerance;
  # in that case, the smallest denominator rational within the
  # tolerance will be found (which may take a long time for
  # small tolerances.)
  # – an integer that defines a maximum value for the denominator.
  # in which case, the best approximation with that maximum
  # denominator will be returned.◇

```

Macro referenced in [25fh](#).

```

⟨ rdoc commentary for BigDecimal#nio_xr 26b ⟩ ≡
  ⟨ rdoc commentary for nio_xr 26f ⟩◇

```

Macro referenced in [16b](#).

```

⟨ rdoc commentary for Float#nio_xr 26c ⟩ ≡
  ⟨ rdoc commentary for nio_xr 26f ⟩◇

```

Macro referenced in [15a](#).

```

⟨ rdoc commentary for Integer#nio_xr 26d ⟩ ≡
  ⟨ rdoc commentary for nio_xr 26f ⟩◇

```

Macro never referenced.

```

⟨ rdoc commentary for Rational#nio_xr 26e ⟩ ≡
  ⟨ rdoc commentary for nio_xr 26f ⟩◇

```

Macro never referenced.

```

⟨ rdoc commentary for nio_xr 26f ⟩ ≡
  # Conversion to Rational preserving the exact value of the number.◇

```

Macro referenced in [26bcde](#).

The constructor methods are module functions with capitalized names that need to be documented apart.

```

⟨ Nio constructor methods rdoc 26g ⟩ ≡

  # This module contains some constructor-like module functions
  # to help with the creation of tolerances and big-decimals.
  #
  # =BigDecimal
  ⟨ rdoc for BigDecimal 27a ⟩
  #
  # =Tol
  ⟨ rdoc for Tol 27b ⟩
  #
  # =BigTol
  ⟨ rdoc for BigTol 27c ⟩◇

```

Macro referenced in [1a](#).

```

<rdoc for BigDec 27a> ≡
  # BigDec(x) -> a BigDecimal
  # BigDec(x, precision) -> a BigDecimal
  # BigDec(x, :exact) -> a BigDecimal
  # This is a shortcut to define a BigDecimal without using quotes
  # and a general conversion to BigDecimal method.
  #
  # The second parameter can be :exact to try for an exact conversion
  #
  # Conversions from Float have issues that should be understood; :exact
  # conversion will use the exact internal value of the Float, and when
  # no precision is specified, a value as simple as possible expressed as
  # a fraction will be used. ◊

```

Macro referenced in [17a](#), [26g](#).

```

<rdoc for Tol 27b> ≡
  # Tol(x) -> a Tolerance
  # This module function will convert its argument to a Noi::Tolerance
  # or a Noi::BigTolerance depending on its argument;
  #
  # Values of type Tolerance, Float, Integer (for Tolerance) or
  # BigTolerance, BigDecimal (for BigTolerance) are accepted. ◊

```

Macro referenced in [13a](#), [26g](#).

```

<rdoc for BigTol 27c> ≡
  # BigTol(x) -> a BigTolerance
  # This module function will convert its argument to a Noi::BigTolerance
  #
  # Values of type BigTolerance or Numeric are accepted. ◊

```

Macro referenced in [13a](#), [26g](#).

7 Patch

In some Ruby implementations there's a bug in `Float#to_i` which produces incorrect results. This has been detected in Ruby 1.8.4 compiled for `x86_64_linux`. Here we'll try to detect the problem and apply a quick patch. The resulting method will be slower but will produce correct results.

```

<fttol definitions 27d> ≡
  # :stopdoc:
  # A problem has been detected with Float#to_i() in some Ruby versions
  # (it has been found in Ruby 1.8.4 compiled for x86_64_linux|)
  # This problem makes to_i produce an incorrect sign on some cases.
  # Here we try to detect the problem and apply a quick patch,
  # although this will slow down the method.
  if 4.611686018427388e+018.to_i < 0
    class Float
      alias _to_i to_i
      def to_i
        neg = (self < 0)
        i = _to_i
        i_neg = (i < 0)
        i = -i if neg != i_neg
        i
      end
    end
  end
  # :startdoc:
  ◊

```

Macro defined by [2a](#), [27d](#).

Macro referenced in [1a](#).

8 Tests

8.1 Test data

We'll load the data for the tests in a global variable.

```
< Tests setup 28a > ≡
  $data = YAML.load(File.read(File.join(File.dirname(__FILE__), 'data.yaml'))).collect{|x| [x].pack('H*')}
  unpack('E')[0]}
◇
```

Macro referenced in [14a](#).

8.2 Test methods

```
< Tests 28b > ≡
def test_basic_rtnlzs
  # basic Rtnlzs tests
  r = Rtnlzs.new
  assert_equal [13,10], r.rationalize(1.3)
  assert_equal [13,10], Rtnlzs.max_denominator(1.3,10)
  assert_equal [13,10], Rtnlzs.max_denominator(BigDecimal('1.3'),10)
  assert_equal [1,3], Rtnlzs.max_denominator(1.0/3,10)
  assert_equal [1,3], Rtnlzs.max_denominator(BigDecimal('1')/3,10)

  # basic tests of Float#nio_r
  assert_equal Rational(1,3), (1.0/3.0).nio_r
  assert_equal Rational(2,3), (2.0/3.0).nio_r
  assert_equal Rational(1237,1234), (1237.0/1234.0).nio_r
  assert_equal Rational(89,217), (89.0/217.0).nio_r

  # rationalization of Floats using a tolerance
  t = Tolerance.new(1e-15,:sig)
  assert_equal Rational(540429, 12500),43.23432.nio_r(t)
  assert_equal Rational(6636649, 206596193),0.032123772.nio_r(t)
  assert_equal Rational(280943, 2500000), 0.1123772.nio_r(t)
  assert_equal Rational(39152929, 12500), 3132.23432.nio_r(t)
  assert_equal Rational(24166771439, 104063), 232232.123223432.nio_r(t)
  assert_equal Rational(792766404965, 637), 1244531247.98273123.nio_r(t)
  # $data.each do |x|
  #   assert t.equals?(x, x.nio_r(t).to_f), "out of tolerance: #{x.inspect} #{x.nio_r(t).inspect}"
  # end

  # rationalization with maximum denominator
  assert_equal Rational(9441014047197, 7586), (1244531247.98273123.nio_r(10000))
  assert_equal Rational(11747130449709, 9439), BigDecimal('1244531247.982731230').nio_r(10000)

  # approximate a value in [0.671,0.672];
  # Float
  assert_equal [43,64], Rtnlzs.new(Tolerance.new(0.0005)).rationalize(0.6715)
  assert_equal [43,64], Rtnlzs.new(Tol(0.0005)).rationalize(0.6715)
  assert_equal [43,64], Rtnlzs.new(Rational(5,10000)).rationalize(0.6715)
  # BigDecimal
  assert_equal [43,64], Rtnlzs.new(BigTolerance.new(BigDecimal('0.0005'))).rationalize(BigDecimal('0.6715'))
  assert_equal [43,64], Rtnlzs.new(Tol(BigDecimal('0.0005'))).rationalize(BigDecimal('0.6715'))
  assert_equal [43,64], Rtnlzs.new(Rational(5,10000)).rationalize(BigDecimal('0.6715'))
  #
  assert_equal Rational(43,64), 0.6715.nio_r(0.0005)
  assert_equal Rational(43,64), 0.6715.nio_r(Rational(5,10000))
  assert_equal Rational(47,70), 0.6715.nio_r(70)
  assert_equal Rational(45,67), 0.6715.nio_r(69)
```

```

assert_equal Rational(2,3), 0.6715.nio_r(10)

# some PI tests
assert_equal Rational(899125804609,286200632530), BgMth.PI(64).nio_r(BigTolerance.new(BigDec(' 261E
-24'))))
assert_equal Rational(899125804609,286200632530), BgMth.PI(64).nio_r(Tol(BigDec(' 261E-24'))))
assert_equal Rational(899125804609,286200632530), BgMth.PI(64).nio_r(BigDec(' 261E-24'))
assert_equal Rational(899125804609,286200632530), BgMth.PI(64).nio_r(BigDec(261E-24))
assert_equal Rational(899125804609,286200632530), BgMth.PI(64).nio_r(261E-24)

# BigDecimal tests
#t = BigTolerance.new(BigDecimal('1e-15'),:sig)
t = BigTolerance.decimals(20,:sig)
$data.each do |x|
  x = BigDec(x,:exact)
  q = x.nio_r(t)
  assert t.equals?(x, BigDec(q)), "out_of_tolerance: _#{x.inspect}_#{BigDec(q)}"
end
end

```

◇

Macro defined by [28b](#), [29](#).Macro referenced in [14a](#).

⟨Tests 29⟩ ≡

```

def test_compare_algorithms
  r = RtnlZr.new(Tolerance.new(1e-5,:sig))
  ($data + $data.collect{|x| -x}).each do |x|
    q1 = r.rationalize_Knuth(x)
    q2 = r.rationalize_Horn(x)
    q3 = r.rationalize_HornHutchins(x)
    #q4 = r.rationalize_KnuthB(x)
    q1 = [-q1[0],-q1[1]] if q1[1] < 0
    q2 = [-q2[0],-q2[1]] if q2[1] < 0
    q3 = [-q3[0],-q3[1]] if q3[1] < 0
    assert_equal q1, q2
    assert_equal q1, q3
    #assert_equal q1, q4
  end
  r = RtnlZr.new(Tolerance.epsilon)
  ($data + $data.collect{|x| -x}).each do |x|
    q1 = r.rationalize_Knuth(x)
    q2 = r.rationalize_Horn(x)
    q3 = r.rationalize_HornHutchins(x)
    q1 = [-q1[0],-q1[1]] if q1[1] < 0
    q2 = [-q2[0],-q2[1]] if q2[1] < 0
    q3 = [-q3[0],-q3[1]] if q3[1] < 0
    #q4 = r.rationalize_KnuthB(x)
    assert_equal q1, q2
    assert_equal q1, q3
    #assert_equal q1, q4
  end
end

```

◇

Macro defined by [28b](#), [29](#).Macro referenced in [14a](#).

9 Indices

9.1 Files

"lib/nio/flttol.rb" Defined by [1a](#).

"lib/nio/rtnlzs.rb" Defined by 13b.
 "test/test_rtnlzs.rb" Defined by 14a.

9.2 Macros

< BigTolerance Relative Comparison 12a > Referenced in 12bgl.
 < BigTolerance Significant Comparison 11d > Referenced in 12bgl.
 < BigTolerance aprxEquals? 12l > Referenced in 9b.
 < BigTolerance constructors 10cde > Referenced in 9b.
 < BigTolerance equals? 12g > Referenced in 9b.
 < BigTolerance lessThan? 12b > Referenced in 9b.
 < BigTolerance private 10ab, 12q > Referenced in 9b.
 < Extra Rationalization Step by Joe Horn 20e > Referenced in 20b.
 < Initialize BigTolerance from digits 11c > Referenced in 10c.
 < Initialize BigTolerance 11b > Referenced in 10b.
 < Initialize Tolerance from digits 6a > Referenced in 4a.
 < Initialize Tolerance 5c > Referenced in 3.
 < License 1b > Referenced in 1a, 13b, 14a.
 < Nio classes 18, 22b, 23 > Referenced in 13b.
 < Nio constructor methods rdoc 26g > Referenced in 1a.
 < Nio definitions ? > Referenced in 13b.
 < Nio functions ? > Referenced in 13b.
 < Rationalization Procedure 19a > Referenced in 19bdfhj.
 < Rationalization by Joe Horn Procedure 20d > Referenced in 20ac.
 < Relative Comparison 6b > Referenced in 7bgl.
 < Required Modules 14bc, 24ac > Referenced in 13b.
 < Significant Comparison 6c > Referenced in 7bgl.
 < Simple Rationalization by Joe Horn Procedure 20c > Referenced in 19c.
 < Simple Rationalization by Joe Horn 19b > Not referenced.
 < Smallest-Denominator Rationalization by Donald Knuth and Javier Goizueta B Procedure 22a > Referenced in 19k.
 < Smallest-Denominator Rationalization by Donald Knuth and Javier Goizueta B 19j > Not referenced.
 < Smallest-Denominator Rationalization by Donald Knuth and Javier Goizueta Procedure 21b > Referenced in 19i.
 < Smallest-Denominator Rationalization by Donald Knuth and Javier Goizueta 19h > Referenced in 18.
 < Smallest-Denominator Rationalization by Joe Horn Procedure 20a > Referenced in 19eg.
 < Smallest-Denominator Rationalization by Joe Horn and Tony Hutchins Procedure 21a > Not referenced.
 < Smallest-Denominator Rationalization by Joe Horn and Tony Hutchins 19f > Referenced in 18.
 < Smallest-Denominator Rationalization by Joe Horn 19d > Referenced in 18.
 < Tests setup 28a > Referenced in 14a.
 < Tests 28b, 29 > Referenced in 14a.
 < Tolerance attributes 8b > Referenced in 2c, 9b.
 < Tolerance constructors 4abcd, 5a > Referenced in 2c.
 < Tolerance methods 8a > Referenced in 2c, 9b.
 < Tolerance private 3, 6d, 7a, 8c > Referenced in 2c.
 < aprxEquals? 7l > Referenced in 2c.
 < classes 24bd > Referenced in 13b.
 < compute bits per Float 2b > Referenced in 2a.
 < definitions 15a, 16b, 17bc > Referenced in 13b.
 < equals? 7g > Referenced in 2c.
 < flttol Required Modules 9a > Referenced in 1a.
 < flttol classes 2c, 5b, 9b, 11a > Referenced in 1a.
 < flttol definitions 2a, 27d > Referenced in 1a.
 < flttol functions 13a, 17a > Referenced in 1a.
 < lessThan? 7b > Referenced in 2c.
 < rdoc commentary for BigDecimal#nio_r 25f > Referenced in 24d.
 < rdoc commentary for BigDecimal#nio_xr 26b > Referenced in 16b.
 < rdoc commentary for BigTolerance 25e > Referenced in 9b.
 < rdoc commentary for Float#nio_r 25h > Referenced in 24b.
 < rdoc commentary for Float#nio_xr 26c > Referenced in 15a.
 < rdoc commentary for Integer#nio_r ? > Referenced in 17b.
 < rdoc commentary for Integer#nio_xr 26d > Not referenced.
 < rdoc commentary for Rational#nio_r ? > Referenced in 17c.
 < rdoc commentary for Rational#nio_xr 26e > Not referenced.

⟨ rdoc commentary for Rtnlzs 25b ⟩ Referenced in 18.
⟨ rdoc commentary for Tolerance 25d ⟩ Referenced in 2c.
⟨ rdoc commentary for flttol.rb 25c ⟩ Referenced in 1a.
⟨ rdoc commentary for nio_r 26a ⟩ Referenced in 25fh.
⟨ rdoc commentary for nio_xr 26f ⟩ Referenced in 26bcde.
⟨ rdoc commentary for rntlzs.rb 25a ⟩ Referenced in 13b.
⟨ rdoc for BigDec 27a ⟩ Referenced in 17a, 26g.
⟨ rdoc for BigTol 27c ⟩ Referenced in 13a, 26g.
⟨ rdoc for Tol 27b ⟩ Referenced in 13a, 26g.
⟨ scratch 15b, 16a ⟩ Not referenced.

9.3 Identifiers

References

[Knuth] “The Art of Computer Programming 2d ed. Vol.2”
Seminumerical Algorithms
Donald E. Knuth
1981
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